

Lesson 1 Review Tour: Dictating, Correcting, Training and Speech Menus

This tour shows you the most common and efficient ways to dictate and to access Utter Command help. For details, see the lesson text or Full Reference of the sections listed in the third column, for example “**UC Lesson 1.1**” or “**UC Full 1.1**”. **Dark yellow** commands are optional depending on circumstances.

Speech On	Turns the asleep (yellow) microphone on	1.1
Word Open	Opens Word	2.1
Laughing gulls will All Caps steal (If any of the words in the above phrase are incorrect, say Nope , select what is incorrect, for example, 2nd Word selects “gulls”, then spell, g u l l s ; when everything is correct say Enter .)	Types “Laughing gulls will STEAL”	1.2
your lunch	Calls up a NatSpeak correction dialog box	1.3
1 Before	Selects the second word of the phrase	1.3 (7.19)
sandwich	Spells “gulls” to correct it	1.3
right out of Cap your	Enters the correction into your document	1.3 (6.1)
Cap mouth Exclamation Mark	Types “your lunch”	1.2
Spell Space Cap S h e e e s h	Selects one word before the cursor: lunch	1.2 (7.7)
	Replaces “lunch” with “sandwich”	1.2
	Types “right out of Your”	1.2
	Types “Mouth!”	1.2
	Types “ Sheeesh”	1.2
NatSpeak Recognition	Calls up the NatSpeak Recognition History dialog box, where you can see what NatSpeak has heard	1.4 (1.9)
Window Close (if necessary Word Open)	Closes the Recognition History dialog box	2.3
Words laughing gulls	Makes Word the active window	2.1
Add Caps	Selects “laughing gulls”	1.2 (7.6)
2 Before	Changes “laughing gulls” to “Laughing Gulls”	7.11
This Vocabulary	Selects “Laughing Gulls”	1.2 (7.7)
	Calls up the Natspeak Vocabulary Editor dialog box, and adds the current selection – “Laughing Gulls”	1.5 (1.9)
Enter	Clicks “Add” to add Laughing Gulls to your vocabulary	1.5 (6.1)
Window Close	Closes the Vocabulary Editor dialog box	2.1
Another Line		7.4
Laughing Gulls will steal	Types “Laughing Gulls will steal”, and is unlikely to get it wrong since you’ve added Laughing Gulls with the correct capitalization as a vocabulary phrase.	1.2
2 Before are quite handsome	Selects 2 words before the cursor: will steal	1.2 (7.7)
	Types “are quite handsome”	1.2
Enter Utter Command (NatSpeak is likely to misrecognize the first word and recognize but not capitalize the second word. To correct these, say Nope)	Hits the Enter key to move the cursor to a new line	6.1
	Types “Utter Command”	1.2
1st Word Cap u t t e r Space Delete Cap Charlie	Calls up the NatSpeak Correction dialog box with the last phrase in it	1.3
	Selects the first word of the last phrase	1.3 (7.19)
	Spells “Utter”	1.2
	Adds a space, deletes the small “c” command, and replaces it with a capital “C”	7.16
Enter	Hits the Enter key to close the correction box	6.1
2 Before · Vocabulary Train · Go	Selects the “Utter Command”, calls up the NatSpeak Vocabulary Editor dialog box, adds “Utter Command”, clicks “Train”, then clicks “Go” <i>Note: you can break this command into two or three steps by pausing at the dots between words</i>	1.11

Lesson 1 Review Tour: Dictating, speech menus and help (con'd)

Utter Command 2 Enter	Trains the phrase "Utter Command" Hits Enter twice to close the Train Words and Vocabulary Editor dialog boxes	1.11 6.6
UC Tour	Opens the Utter Command menu to the On-screen Guides submenu (The on-screen guides are on-screen versions of self-guided tours like this one)	1.6
Whirlwind Tour Window Close UC References 2 Escape	Opens the Whirlwind Tour on-screen Guide Closes the Whirlwind Tour on-screen Guide Opens the Utter Command menu to the References submenu Closes the References submenu and the Utter Command menu	3.1 2.3 1.6 (3.1)
UC Common	Brings up the Utter Command reference of common commands in your default pdf viewer (Probably Adobe Reader)	1.6 (3.1)
UC Request	Hits the "Request a Feature" Utter Command menu item, which brings you to the Request a Feature page on the Redstart Systems site	1.6 (3.1)
Window Close	Closes the Web browser	2.3
UC Lesson 1 Window Close	Opens Lesson 1 Closes Lesson 1	1.6 2.3
UC Lesson 1.2 Window Close	Opens Lesson 1 to section 2 Closes UC Lesson 1	1.7 2.3
UC Lesson 10.6 Find Tour Find Tour Find Tour Wait Repeat 3	Opens Lesson 10 to section 6 Finds the next instance of "Tour" Finds the next instance of "Tour" Finds the next three instances of "Tour", pausing a half second between instances	1.7 1.8 1.8 10.1
Top Find Tour Find Lesson 10 Point 4	Goes to the top of the document, then finds "Tour" Finds "Lesson 10 Point 4"	1.8 1.8
Find Figure Go Top Screen 5	Finds the next instance of "Figure" Moves the cursor to the top of the document Move the cursor to the fifth screen's-worth of information	1.8 7.5 1.8 (7.3)
3 Screen Down Wait	Moves 3 screens down, with a 1-second wait between screen changes	7.23
3 Screen Down Wait 4	Moves 3 screens down, with a 4-second wait between screen changes	7.23
UC Whirlwind Screen 2 Screen 1	Opens the Whirlwind Tour on-screen guide Moves to the 2nd screen of the Whirlwind Tour Moves to the 1st screen of the Whirlwind Tour	1.6 1.8 (7.3) 1.8 (7.3)
Word Open Window 3 Screen 2 Word Open Window 3 10 Up Return	Makes Word the active window Moves to the Whirlwind Tour, and goes to Screen 2 Makes Word the active window Moves to the Whirlwind Tour, moves the insertion point up 10 lines, then returns to the Word document	2.1 2.13 2.1 2.14
Window 3 Close Word Close · No Window Close	Closes the Whirlwind guide Closes Word without saving changes Closes Adobe Reader	2.3 2.9 2.3
Speech Off	Puts the microphone to sleep (yellow)	1.1